

INTERACTIVE MEDIA PRODUCTIONS (CCC)

Previous Degree Required: HS Diploma

Eligible for Financial Aid: Yes

Delivery Method(s): On-Campus

Location(s): Cocoa, Melbourne

Limited Access: No

Program Testing Requirements: Not Required

Academic Community: AHSC

Program Code: MPCC

Classification of Instructional Programs (CIP) Code: 11.0803

Florida Department of Education CIP Code: 0611080304

This certificate is part of the A.S. Graphics Technology degree.

This certificate program is made up of eight courses within the Graphics Technology A.S. degree. These courses build on the Interactive Media Support Certificate. Within the certificate there is specific instructions about web site construction, web animation, nonlinear editing, and graphics for the web. Products from this certificate are web sites and stand-alone animations and movies. Credits earned in this certificate will apply to the Associate in Science (A.S.) Graphics Technology. Students may be required to take prerequisites or acquire consent from an instructor to pursue courses for this certificate.

Refer to the [College Credit Certificate](#) overview page to find information about admission, graduation, general education and other requirements.

Visit the [program page](#) for more information.

Program of Study

Code	Title	Credit Hours
Major Courses		
ARTC 1300	Drawing 1	3
GRAC 1100	Principles of Graphic Design	3
GRAC 1160	2D Animation	3
GRAC 1710	Videography	3
GRAC 2150	Raster Graphics	3
GRAC 2156	Vector Graphics	3
GRAC 2582	eMedia	3
GRAC 2721	Web Site Design	3
Total Hours:		24

Course Sequence

Below is the recommended sequence for taking courses in this degree. Using this guide and meeting with your assigned advisor each term is the key to successful program completion.

Please note that course prerequisites, including required developmental math, reading, or writing, need to be completed to continue on to the more advanced course. Click on the course number to see the requirements.

Code	Title	Credit Hours
GRAC 1100	Principles of Graphic Design	3
GRAC 2150	Raster Graphics	3
GRAC 2156	Vector Graphics	3
ARTC 1300	Drawing 1	3
GRAC 1710	Videography	3
GRAC 2721	Web Site Design	3
GRAC 1160	2D Animation	3
GRAC 2582	eMedia	3
Total Hours:		24

Learning Outcomes

- Demonstrate drawing techniques using the vector pen tool
 - Core Ability Supported: Process Information*
- Apply color theories
 - Core Ability Supported: Think Critically and Solve Problems*
- Solve communication problems encountered in all phases of the graphic design process through the application of design theories and principles
 - Core Ability Supported: Think Critically and Solve Problems*
- Integrate images, illustrations and type into motion graphics
 - Core Ability Supported: Communicate Effectively*
- Integrate illustrations, imagery and typographic skills to develop and communicate design solutions
 - Core Ability Supported: Process Information*
- Demonstrate professional project management skills in the graphic design field
 - Core Ability Supported: Work Cooperatively*